

ArchiMate® 3.1 Notation Overview

	Passive Structures	Behavioral	Active Structures
Strategy	<ul style="list-style-type: none"> Resource 	<ul style="list-style-type: none"> Course of Action Capability Value Stream 	
Business	<ul style="list-style-type: none"> Business Object Representation Contract Product 	<ul style="list-style-type: none"> Business Service Business Function Business Process Business Event Business Interaction 	<ul style="list-style-type: none"> Business Role Business Actor Business Collaboration Business Interface
Application	<ul style="list-style-type: none"> Data Object 	<ul style="list-style-type: none"> Application Service Application Function Application Process Application Event Application Interaction 	<ul style="list-style-type: none"> Application Component Application Collaboration Application Interface
Technology	<ul style="list-style-type: none"> Artifact 	<ul style="list-style-type: none"> Technology Service Technology Function Technology Process Technology Event Technology Interaction 	<ul style="list-style-type: none"> Node System Software Device Technology Interface Technology Collaboration Communication Network Path
Physical	<ul style="list-style-type: none"> Material 		<ul style="list-style-type: none"> Facility Equipment Distribution Network
Implementation	<ul style="list-style-type: none"> Deliverable Gap 	<ul style="list-style-type: none"> Work Package Implementation Event 	

Motivation

- Stakeholder
- Assessment
- Driver
- Goal
- Outcome
- Principle
- Constraint
- Requirement
- Meaning
- Value

Relationships

Relationships

- Composition
- Aggregation
- Assignment
- Realization

Dependency

- Serving
- Influences
- Access

Dynamic

- Flow
- Trigger

Other

- Specialization
- Junctions: And, Or
- Association

Composite

- Location
- Grouping
- Plateau